

Miscellaneous Stuff

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Overview

- Background on Integers
 - Size
 - Signed vs Unsigned
- Overflow and Underflow
- Integer Size Mismatch
- Uninitialized Memory
- Out of bounds Accesses
- Tools
 - One_gadget
- Fastcall

Background on Integers

- Signed and Unsigned Integers
 - Unsigned have an extra bit to use and can store numbers up to twice the magnitude
- Normal Sizes
 - char - 8 bit
 - int - 32 bit
 - long long - 64 bit

Integer Overflow

```
unsigned char x = 255;
```

```
x+=1;
```

- X will now have a value of 0
- This is because 255 is **11111111** in binary

Integer Underflow

```
unsigned char x = 0;
```

```
x-=1;
```

- X now has a value of 255
- 0 is **00000000** in binary

Integer Size Mismatch

```
void boundsCheck(int x){  
  
    return x <100;  
  
}
```

```
size_t var = 1LL<<33+1
```

```
boundsCheck(var) // returns true
```

```
memcpy(dest, src, var) //going to be an overflow
```

- Compilers can give warnings about these (-Wconversion flag for gcc)
 - Nonetheless, these occur in real software
 - <https://googleprojectzero.blogspot.com/2015/07/when-int-is-new-short.html>

Uninitialized Variables

- Stack Variables
 - `int uninitialized;`
 - `printf(“%i\n”,uninitialized);`
- Heap Variables
 - `int * x = malloc(32);`
 - `printf(“%i\n”,*x);`
- We can sometimes control the value of these variables
 - If they are used before being given values, we probably break things
- Compiler also typically warns about these

Out of Bounds Accesses

- Sometimes used as a way to exploit overflow

Example:

```
int offset;
```

```
scanf("%d",&offset);
```

```
printf("%llx",array[offset]);
```

- This would give us an arbitrary leak
- If we can set using an OOB, we have arbitrary write

Tool - one_gadget

- Recall back to ROP
 - Having a function that called `system("/bin/sh")` was great
 - But we said that doesn't happen in the real world
- A Magic Gadget is a piece of code that does exactly that
 - Found inside of libc
- No more full ROP chains
 - Just call the magic gadget

Tool - one_gadget

- There are multiple magic gadgets in libc
- one_gadget prints them and their prerequisites
- usage: one_gadget /path/to/libc

Note: Don't become too reliant on this, it acts as a crutch. If /bin/sh doesn't exist, this won't work

Fastcall

- Most popular calling convention used on 64 bit
- Arguments passed in registers
 - 1st - rdi
 - 2nd - rsi
 - 3rd - rdx
 - 4th - r10
- Return value put in rax

Questions

What do you want to cover?

- Heap Stuff (There's a lot of this)
- Fuzzers
 - Theoretical
 - Practical
- Cool Variants of ROP
 - Blind Return Oriented Programming
 - Signal Return Oriented Programming (Not much substance to this one)
- Browser Stuff
- Kernel Stuff

Print Format Vulnerability

- These could be their own presentation
 - Might be, if people want to do more with them
- Calling `printf(userInput)` is really bad
 - If the user passes “%d”, `printf` reads an integer from the stack
 - More generally, any format specifiers are read from the stack
- Leaks
 - %llx will leak a pointer off the stack in 64 bit
- %n
 - Format specifier seemingly made to allow print formats to be dangerous
 - Writes the amount of bytes written so far to the variable referred to by some address
 - `printf(“Hi%n”,&int)`
 - `int` would contain two